## Making your company cloud-native The Ticketmatic story

**Ruben Vermeersch** 

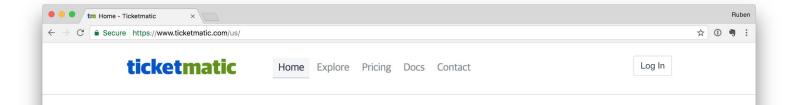
**Engineer** at Ticketmatic

@rubenv



## Hi!

Ruben Vermeersch (Ticketmatic)
@rubenv



#### Powerful ticketing & marketing software

The system of choice by leading venues





#### **KIES AANTAL TICKETS**

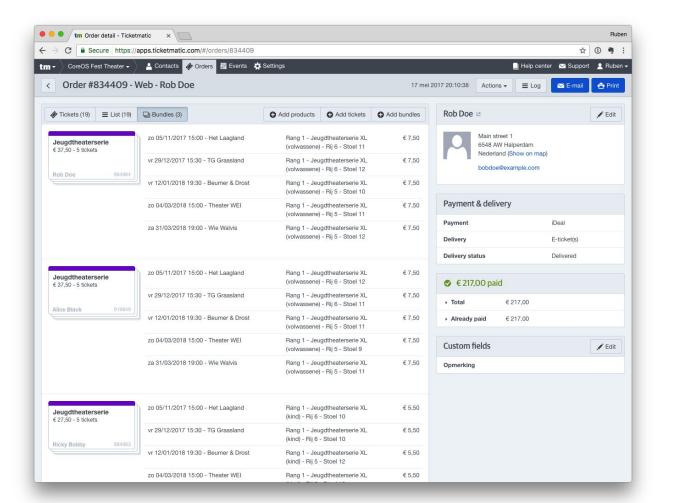
Vorige

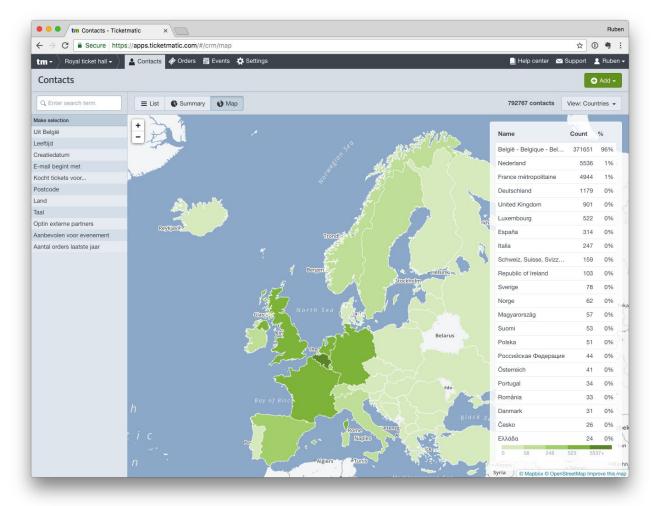
Dagticket - vrijdag 7 juli Prijs: € 47,00 + € 2,00 fee	0 +
Dagticket - zaterdag 8 juli Prijs: € 47,00 + € 2,00 fee	0 +
Dagticket - zondag 9 juli Prijs: € 47,00 + € 2,00 fee	0 +
Combiticket – vrijdag 7 / zaterdag 8 juli Prijs: € 80,00 + € 2,00 fee	0 +
Combiticket – zaterdag 8 / zondag 9 juli Prijs: € 80,00 + € 2,00 fee	0 +
Combiticket – vrijdag 7 & zondag 9 juli Prijs: € 80,00 + € 2,00 fee	0 +
Weekendticket - vrijdag 7 / zaterdag 8 / zondag 9 juli Prijs: € 105,00 + € 2,00 fee	0 +
Campingticket Prijs: € 13,00 + € 2,00 fee	0 +

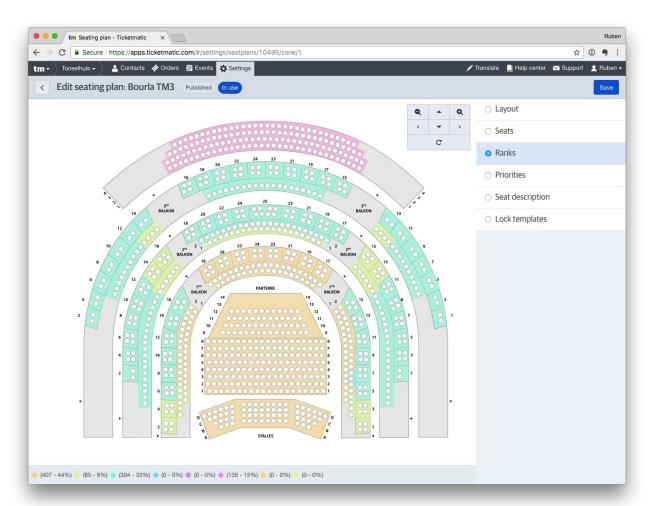
← → C 

Secure https://apps.ticketmatic.com/widgets/cc\_leopoldsburg/addtic... Klik op een lege plaats op het zaalplan om de geselecteerde plaatsen te verplaatsen. even oneven even **PODIUM** Vorige

Ruben







## Today

\_ \_

How we went cloud-native (Kubernetes)

#### Where we come from

Own servers

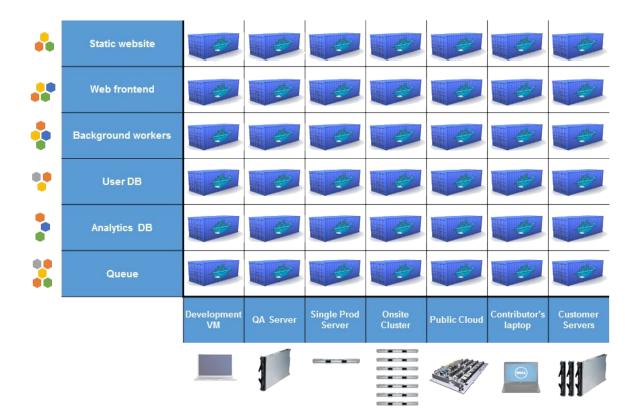
Traditional web application architecture

Management pain

- → deployment pain
- → multiple environments



#### Docker to the rescue!



#### Or not quite...

Deployment?

Multiple machines?

Orchestration?

Just a packaging format, still all manual operations!

## Or not quite...



## Our story

Experiences, lessons learned, what you can do

#### Get the cluster running



#### Now what?

Confusion is normal!

Infrastructure is only part of the story

## What about...

Operations?
Development?

# Operations

#### Kubectl is great

But super low-level

Like building an airplane with just a screwdriver

Where's the workflow?

#### Operational difficulties

 $Dev \rightarrow QA \rightarrow Production$ 

Reliable, repeatable, no room for errors

Handle multiple environments with one set of configuration

#### kube-appdeploy

Manifest templates + variables

https://github.com/rubenv/kube-appdeploy

#### Simple example

```
ruben — ruben@osaka.local: /Users/ruben/Documents/Google Drive/CoreOS Fest Talk/manifests — Python ⁴ nvim simple.yaml — 80×24
apiVersion: extensions/v1beta1
kind: Deployment
metadata:
  name: someservice
spec:
  template:
    metadata:
       labels:
         role: someservice
    spec:
       containers:
       - name: someservice
         image: ...
         - name: ENVIRONMENT
           value: {{ .Variables.environment }}
simple.yaml
                                                                        10,5
                                                                                         A11
"simple.yaml" 16L, 310C
```

#### Conditional deployments

```
👚 ruben — ruben@osaka.local: /Users/ruben/Documents/Google Drive/CoreOS Fest Talk/manifests — Python ∙ nvim conditional.yaml — 80×24
{{ if .Variables.internal_env }}
apiVersion: extensions/v1beta1
kind: Deployment
metadata:
  name: fakeaws
spec:
  template:
    metadata:
       labels:
         role: fakeaws
    spec:
       containers:
       - name: fake-dynamodb
         image: docker.io/peopleperhour/dynamodb
         ports:
         - name: dynamo
           containerPort: 8000
{{ end }}
conditional.yaml [RO]
                                                                         5,1
                                                                                          A11
```

#### Run it

```
osaka:~ $ kube-appdeploy --help
Usage:
    kube-appdeploy [OPTIONS] folder

Application Options:
    -c, --context= Kubernetes context to use
    -v, --variable= Extra variables to set

Help Options:
    -h, --help Show this help message

Arguments:
    folder: Path to the configuration files

osaka:~ $ kube-appdeploy --context qa ./manifests/
```

Loads variables from variables.yaml and/or from CLI

But can be used as a library with a variety of sources

## What did we gain?

One set of manifests for the whole product Takes the fat finger out of the loop

#### Kubernetes Helm

Similar in concept, much more extensive

Probably the way forward

https://github.com/kubernetes/helm

#### Pod presets

Inject configuration into all pods

Moves all variability into one place

Doesn't help you with conditional deployments

https://kubernetes.io/docs/tasks/inject-data-application/podpreset/

#### Progress!

Initial focus of Kubernetes project was ground-up infrastructure

Now making progress on the operational side

# Development

# Don't make developers miserable

#### Theory differs from reality

You should build your services in isolation

Usually doesn't work out that way

Need the whole environment

#### It's all in Docker containers

Horrible dev cycle

Livereload for cloud services?

#### Towards a better development environment

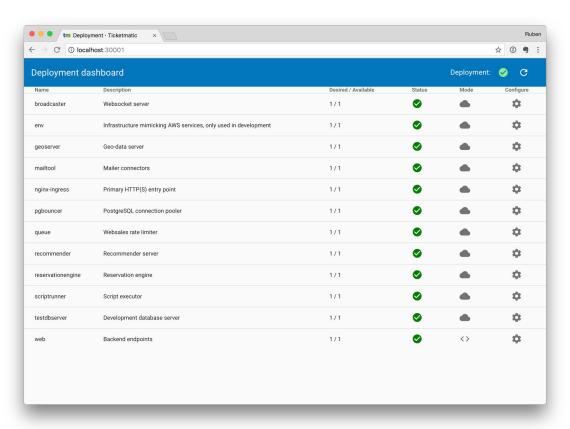
Equivalent of git pull and start.

Without extra overhead for those who don't care.

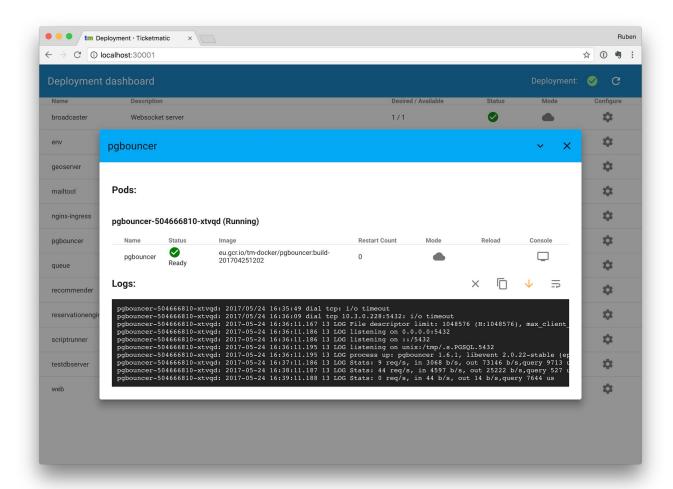
Developers + Ticketmatic

# devmatic

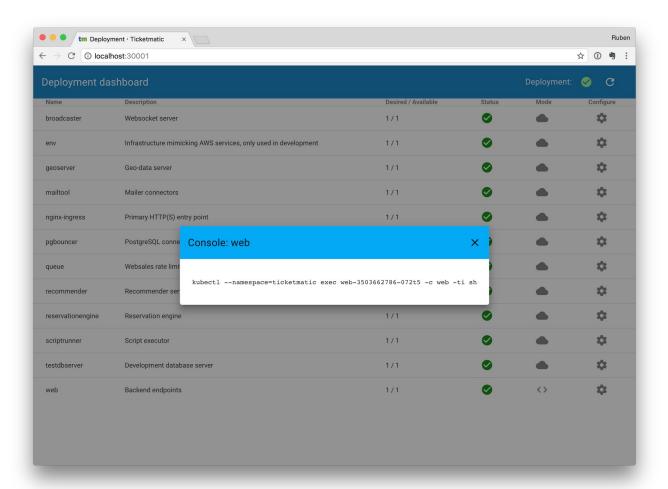
## Only what is needed



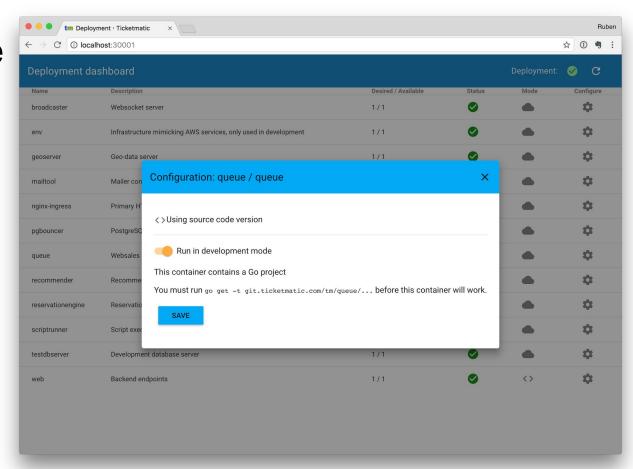
### Logs



### Shell



# Source mode



## How it works: deploy-manager

Dashboard = kube-appdeploy + Kubernetes client-go

Self-driving deployment

### How it works: source mode

```
🔞 🥚 🔵 ruben — ruben@osaka.local: /Users/ruben/Documents/Google Drive/CoreOS Fest Talk/manifests — nvim devmode.yaml — 80×24
apiVersion: extensions/v1beta1
kind: Deployment
metadata:
  name: queue
  annotations:
     description: "Websales rate limiter"
     dev: |
spec:
  template:
     metadata:
       labels:
         role: queue
     spec:
       containers:
       - name: queue
devmode.yaml
                                                                          1,1
                                                                                            Top
```

#### How it works: source mode

```
↑ ruben — ruben@osaka.local: /Users/ruben/Documents/Google Drive/CoreOS Fest Talk/manifests — Python • nvim devmode.yaml — 80×24

  template:
    metadata:
      labels:
         role: queue
    spec:
       containers:
       - name: queue
{{- if ismode . "queue" "queue" "image" }}
         image: {{ .Variables.images.queue }}
{{ else }}
         image: docker.io/rubenv/gorerun:latest
         command:
         - gorerun
         - -pkg
         - git.ticketmatic.com/tm/queue
         - /go/src/git.ticketmatic.com/tm/queue/bin/queue/main.go
         volumeMounts:
         - name: go
           mountPath: /go/src
{{ end }}
         env:
         - name: TICKETMATIC_ENV
devmode.yaml
                                                                       34,1
                                                                                        32%
```

### Results

Trouble-free uptake

Big gains in productivity due to self-driving deployment

# But...

We shouldn't have to build this

# Rounding up

### Want to go cloud native?

Think about all your stakeholders!

Invest in great processes and experiences

Realize that it's normal to be confused

### Been a hell of a ride!

Don't let this discourage you

Still the most enjoyable platform we've used

## As a project / community

Working from the ground up is fantastic

Undefined quickly becomes confusing...

Or worse: repeated efforts

What can we standardise upon?

# Thanks!

Ruben Vermeersch

@rubenv

Slides (soon): https://rocketeer.be/ Always looking for great people at Ticketmatic!